

GET MOOSYC INTO EVERY ARTIST'S HEAD.

GROWTH, BRAND AND GO-TO-MARKET

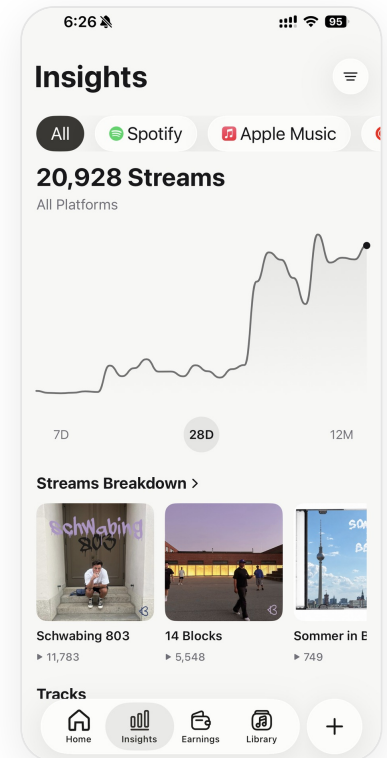
3 months full-time or 6 months part-time · 2–5 students · remote preferred, in person in Munich if you'd rather · start as soon as possible

WHAT MOOSYC IS

Independent music distribution, built like a premium product. One upload, 42+ platforms, artists keep 100% of royalties and rights, \$50 a year, no commission. We launched on 22 July 2026 and several hundred artists have already moved over. New features ship weekly.

THE BRIEF

Find the ways to reach independent artists that nobody has tried yet — then run them. Not a marketing plan in a document. Campaigns that go live, get measured, and either work or don't.



WHAT YOU'D DO

- Talk to artists. Find out what really makes them switch.
- Invent channels. Test the strange ideas, not just the obvious ones.
- Shape how MOOSYC looks, sounds and shows up.
- Measure everything. Keep what works, kill what doesn't.

WHAT WE OFFER

- Work directly with the founder — weekly 1:1, direct access in between
- Every tool you need paid for
- Real budget, real data, nothing hidden
- Your work ships
- €300–500 completion bonus
- For the right person, a longer-term role

